

Vol.
4

STARSHIP TECH

Hammerhead Class Escort

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Play Testing

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About the Author

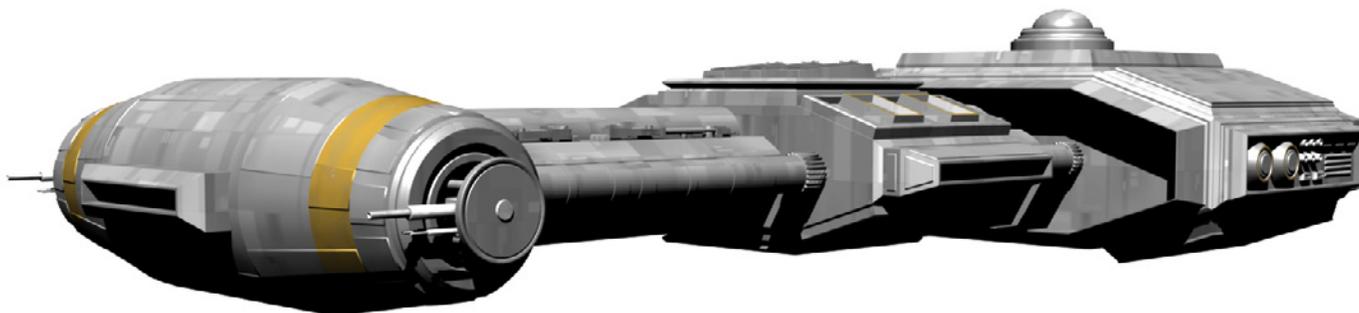
Tom Tullis has worked as a freelance aviation artist and technical illustrator for 15 years and has illustrated over 100 books on aeronautics. He brings that experience to the Starship Tech series applying his vast knowledge of real world aeronautical systems to create realistic starship designs. Tom has been an avid RPG player & game-master for 25 years and is the president of Fat Dragon Games.

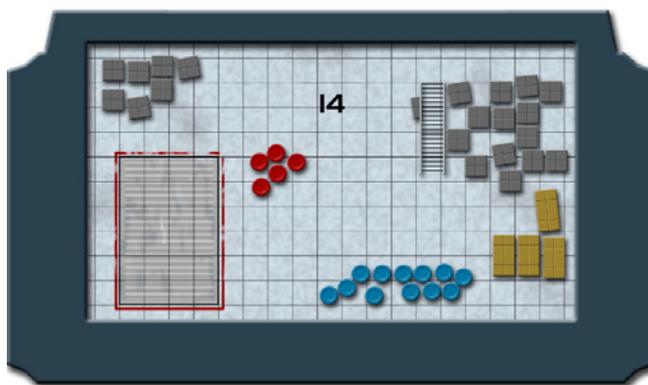
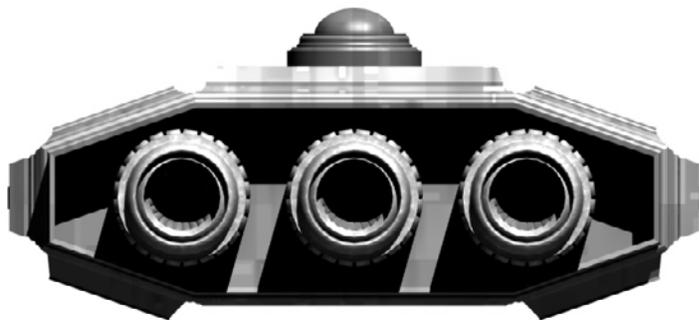
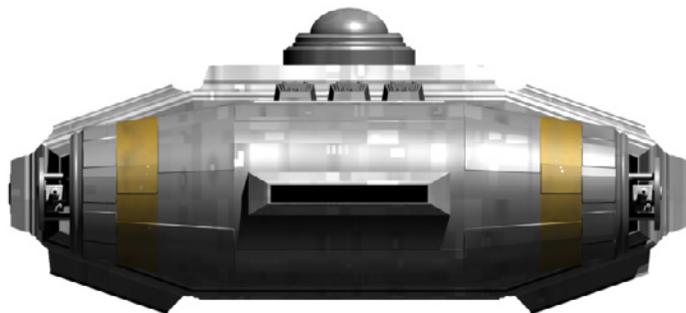
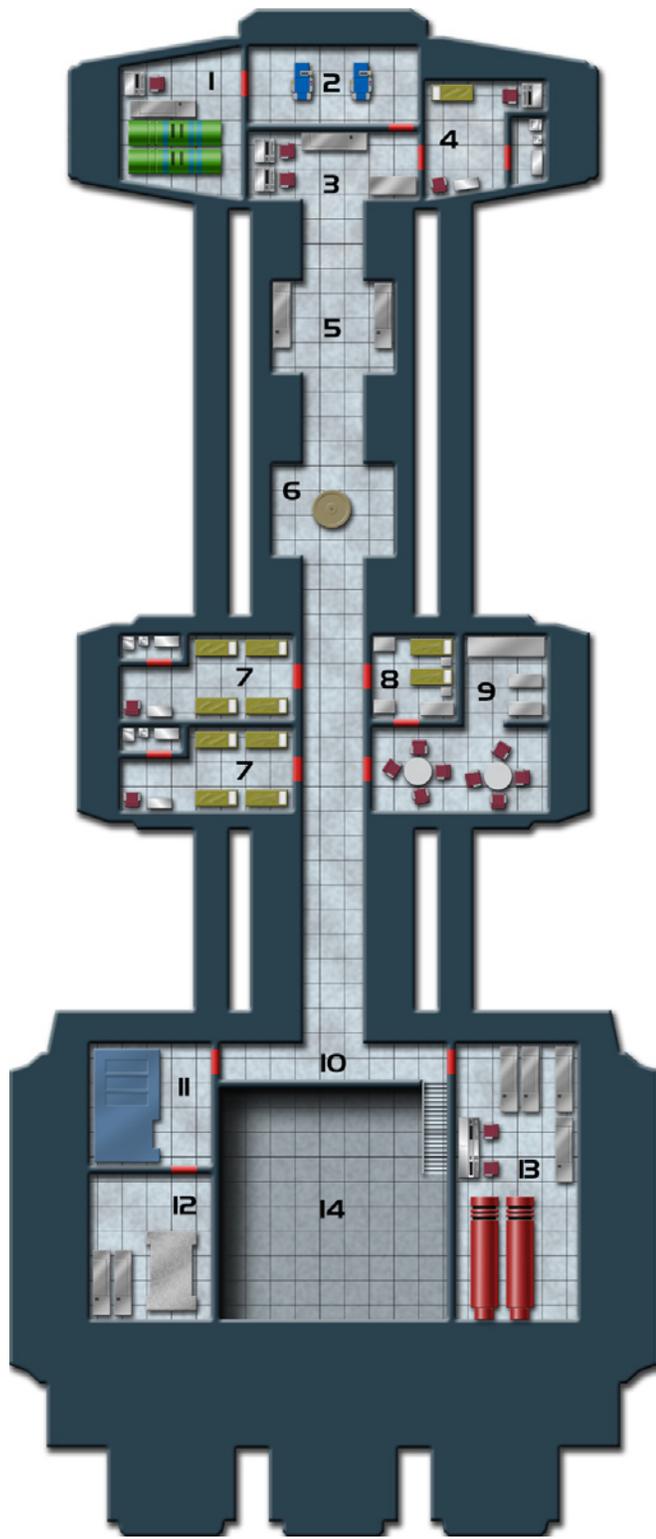
Introduction

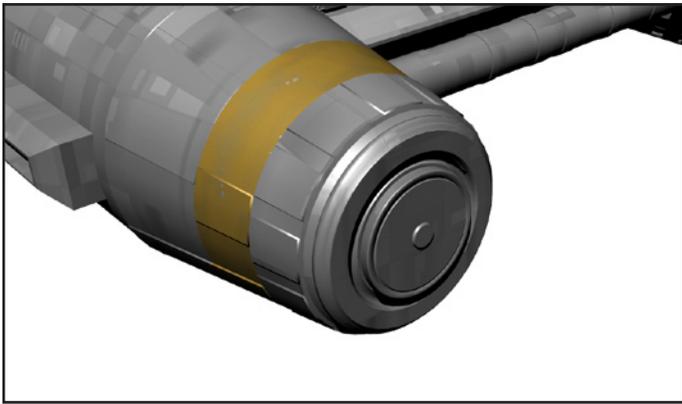
Welcome to the STARSHIP TECH series. This PDF series of starships was created to bring you the most realistic designs possible for your games. Each ship is presented to you as a stunning 3D CGI model that has been rotated and positioned to show you each aspect of the vessel and its systems. In addition, we also provide you with full color 30mm scale (1" square = 5 scale feet) map tiles of the ENTIRE ship. Everything you need for exciting game play is included in this PDF.

Hammerhead Class Escort

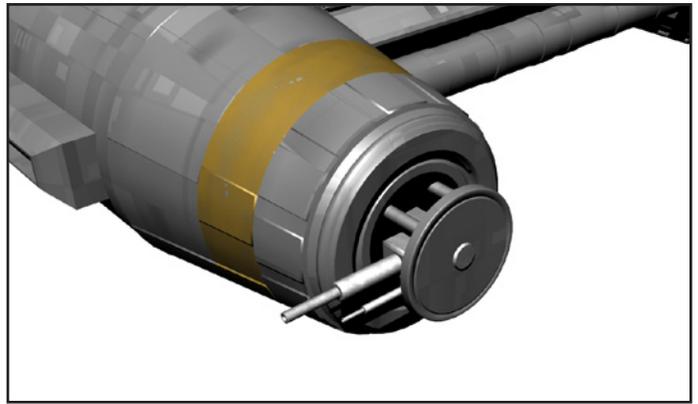
The Hammerhead Class Escort is a conversion of the standard Lockdyne C-883 transport ship. Little has been changed from the original design except to upgrade the sensor array and to give the ship a means to defend itself in the form of two fire-linked heavy lasers mounted on each side of the forward hull (the 'hammerhead' as the crews refer to it.) These lasers are mounted on a movable carriage that can retract into the hull when not needed, allowing the ship to maintain the appearance of being a standard transport ship to the untrained eye. Smugglers liked this idea so much that many C-883 transports were privately modified in similar fashions, some with the heavy lasers, some with missiles or other offensive weaponry. Another reason smugglers like this design is the massive amounts of 'empty' space within the hull that allows for modification into secret holds. One of the most popular (and largest) locations is the area of the hammerhead immediately above the bridge. This area originally housed earlier sensor packages, but as technology improved and the equipment was made smaller, the amount of unused space grew until today where nearly the entire room is empty. Hammerheads are cramped, noisy and a pain to fly, but their easy upkeep and reliability ensures that these old workhorses will be around for decades to come.



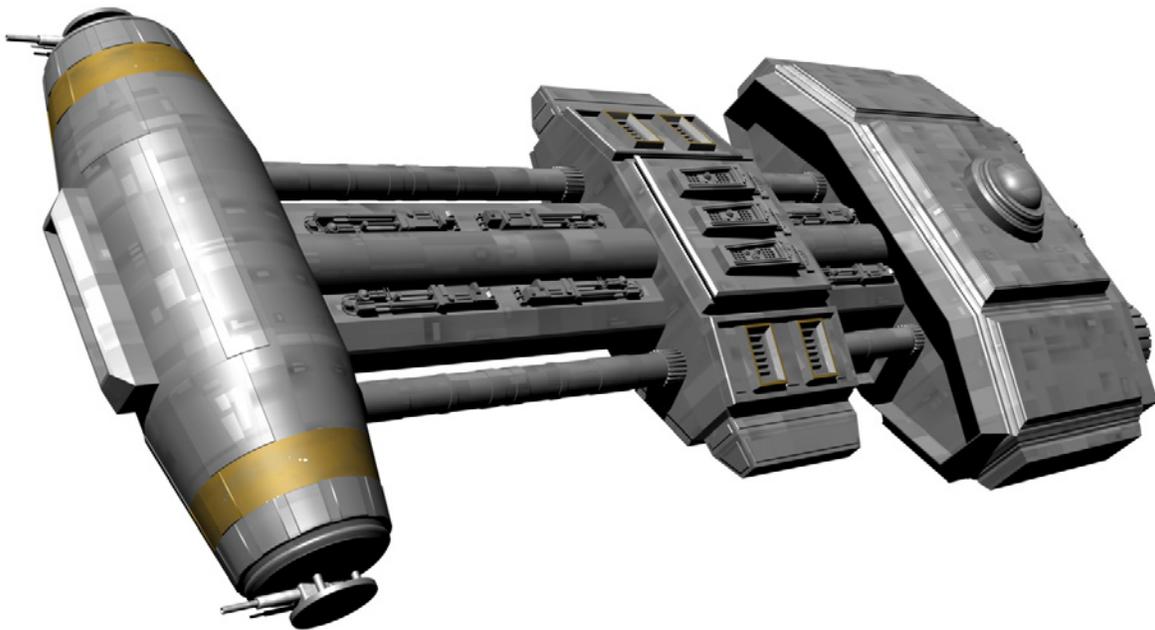




The two heavy lasers can be retracted into the forward hull section ("hammerhead").



The weapon is extended to the side of the hull, then the barrels of the laser telescope forward from the main gun housing. Total retraction/extension time is approximately 15 seconds.



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